

DYMO Label Software v7 SDK

NOTES:

This SDK requires that DLS v7.2 (or later) software be installed on the machine using the SDK functions. A copy of DLS is provided with all LabelWriter printers. Additionally, it can be downloaded from our web site at www.dymo.com.

This Mac OS SDK provides many examples of how to automate label printing using AppleScript. The samples are easy to follow and illustrate the most common requests from our customers.

Description of Samples Provided

Common Tasks.scpt

This example demonstrates the most frequently used task using the SDK, printing custom text on a specific label. The example shows how to load the Label Editor plug-in, open a specific label file, modify the contents of the label file, save the file, and print it.

Label - Address Book.workflow

(Requires Mac OS 10.4.x)

This example demonstrates how to print specific labels from the Mac Address Book. It shows how to filter records in the Mac Address Book, pass selected records to DLS, and print them.

Label - Address Book.scpt

This example is similar to the previous example, but does not use any Mac OS 10.4.x specific functions.

Label - Address.scpt

This example demonstrates how to load the Label Editor plug-in and create an address label by adding a new Address Object and setting its attributes.

Label - Barcode.scpt

This example demonstrates how to load the Label Editor plug-in and create a new barcode label by adding a new barcode object and setting its attributes and data.

Label - Circular Text.scpt

This example demonstrates how to load the Label Editor plug-in and create a new label using the circular text object, and setting its attributes and data.

Label - Counter.scpt

This example demonstrates how to create a new label using Counter objects.

Label - Datetime.scpt

This example demonstrates how to create a new label using Date-Time objects.

Label - Drawing.scpt

This example demonstrates how to create a new label using the shape objects (lines, ellipses, and rectangles).

Label - Graphic.scpt

This example demonstrates how to place and add a graphic to a label.

Label - Text.scpt

This example demonstrates how to add a text object to a label.

The examples that follow require a DYMO LabelWriter Duo or other DYMO printer capable of printing on D1 tapes.

Tape - Barcode.scpt

This example demonstrates how to print a barcode using the Tape Editor plug-in.

Tape - Graphic.scpt

This example demonstrates how to print a graphic using the Tape Editor plug-in.

Tape - Tape Parameters.scpt

This example demonstrates how to add text to a tape label and adjust different tape parameters.

Tape - Text Formatting.scpt

This example demonstrates how to use the Tape Editor plug-in to paste text to a tape label and format text on the label.